



**Preschool VBS Curriculum
Day by Day**

DAY 1

THE PONDER POINT: “THE BIG PLAN”: *GOD IS REDEEMER*

REMEMBER VERSE: Jesus answered, “I am the way and the truth and the life. No one comes to the Father except through me.” John 14:6

BIBLE LESSON: Adam and Eve—relationship broken & redemption promised (Genesis 2–3)

THEME FOR THE DAY: Big Welcome Day

ACTIVITY	TIME	PERSON RESPONSIBLE
Prayer and Preparation Time	60 min	Site Leader
Registration and Check-In	20 min	Registration Leader
Anticipate	20 min	Anticipate/Create Leader
Connect//Games	10 min	Game Leader
Connect//Small Groups	15 min	All Leaders
Snack Break	15 min	All Leaders
Announcements	5 min	Storyteller
Celebrate//Large Group	20 min	Storyteller (and optional Worship Leader)
Respond//Small Groups	10 min	All Leaders
Create	15 min	Anticipate/Create Leader
Game Time	20 min	Game Leader
Lunch*	20 min	All Leaders
Bless and Dismiss	10 min	Storyteller
Team Debrief	30 min	Site Leader

*We have added this as an option to keep to the 3 hour timeline. As always, it’s up to your individual site to adjust timing if you’d rather shorten the length of time for your preschoolers. If you choose not to have lunch together, your time will end just after 11:30am.

DAY 1

SUPPLY LIST

Registration and Check-In

child registration forms
daily sign-in sheets
name tags (shipping labels)
markers

Anticipate

Animal shapes
construction paper
scissors
glue
washable markers

Connect//Games

none

Connect//Small Groups

rubber chicken (1 per small group)

Snack Break

cheese crackers (optional)
juice boxes (optional)

Celebrate//Large Group

music (optional)
Mailbox
Mail in envelope
The Big God Story Treasure Box
plastic snake
Bibles
TBGS Image #1: Eden
twine
clothespins (2)
rainbow yarn or crepe paper streamers in 5 colors
gold foil seal

Respond//Small Groups

The Big God Story flipbooks
pens/pencils
gallon sized sealable plastic bag

Create

canvas drawstring backpacks
fabric markers

Game Time

Animal Cards
masking tape

Bless and Dismiss

Daily Take Home pages

DAY 1

INSPIRE

The longer I was in South Africa, the less I was praying and reading God’s Word. I was too overwhelmed with the pain and brokenness around me. Faced with the harsh reality of suffering, my faith was challenged as never before.

In the grand scheme of things, did our work even matter? Did it end the suffering? No. I looked up at the night sky. Amidst the pitch-black, a strip of stars stretched on a swirling deep purple and tan backdrop—more stars than I had ever seen in my whole life. My jaw dropped. I realized I wasn’t just looking at stars. I was looking at the Milky Way. I was looking directly at, and through, our galaxy.

I could feel myself shrinking in the light of His majesty. In that moment, I was reminded that my ways are not His ways; God’s ways are perfect. And yet God is not distant or removed from the brokenness of this imperfect world. I cannot fix the brokenness and hurting, but He is more than able. He allowed me to glimpse His universe. And once again, I was filled with hope and faith. If He can create, then He can redeem.

—Erika Abdelatif

EQUIP

In the first chapters of the Bible, we see God’s perfect love and care for His creation. Genesis, which means “origin,” explains how God created everything in the universe and the world. God created everything *ex nihilo*—out of nothing. Yet, immediately after creation, the universe and the earth were an empty, unproductive chaos. So God ordered, formed, and spoke everything into the beautiful, vibrant life we see.

After this first, explosive act of creativity, God separated His creation into categories. In the first five days of creation, God separated dark from light, water from sky, sea from land, and then filled these empty canvases with life: stars, fish, birds, and land animals.

On day six, God moved to the climax of His creation. He created mankind. He had spent the first five days building a home for mankind, who have the privilege of being made in God's image. And God gave the first humans full responsibility over the earth and the animals. Man lived in perfect harmony with God.

But the first people gave up their right to live in perfect harmony with God when they chose to sin. Still, no sooner had the wound been inflicted than the remedy was revealed: God gave the people the promise of the Redeemer, who would eventually pay the penalty for the sins of mankind (Genesis 3:15).

And so God's redemptive plan began to unfold. He covered Adam and Eve with skins, costing the life of an innocent animal to do so. He also gave a promise about the Redeemer—Jesus—who would eventually be the innocent sacrifice who would pay the penalty for the sins of all mankind.

SUPPORT

"How much more, then, will the blood of Christ, who through the eternal Spirit offered himself unblemished to God, cleanse our consciences from acts that lead to death, so that we may serve the living God! For this reason Christ is the mediator of a new covenant, that those who are called may receive the promised eternal inheritance—now that he has died as a ransom to set them free from the sins committed under the first covenant." (Hebrews 9:14-15)

Jesus paid it all. He stripped Himself of His glory, came to earth as a man, and gave up His life so we could be free. Once in a while, the unbelievable truth of what Christ did for us on the cross really sinks in. Once in a while, we're awestruck, convicted, humbled, amazed, grateful, and overwhelmed by the love we've received.

How long has it been since God has bowled you over with the truth of how perfectly He loves you? This week ask God to stir your heart. Ask Him to give you a glimpse of how astonishing His love is. Ask Him to use you as His vessel, out of which He can pour His perfect love into others.

REGISTRATION AND CHECK-IN

Registration Leader: 20 min

Volunteers can take this opportunity to greet each child and parent, introducing them to kids and leaders. This portion of the day sets the tone for the site. Prior to parents leaving, the Registration Leader will make sure the appropriate paperwork has been filled out for each child. Each site will be provided with a registration packet that will include registration and liability release forms and sign-in sheets for each day of VBS. All of the children in attendance must have a completed registration form signed by their parent or legal guardian. Parents/guardians must sign their children in upon arrival and sign them out for dismissal. Each site should have a table designated for registration.

Materials: child registration forms, daily sign-in sheets, name tags (shipping labels), markers

Relate: Registration on this first day is especially important. The dress-up theme for today is a “Big Welcome” and that’s just what you want to make sure happens. Make sure everyone gets a big welcome! In the days to come the children will prepare for the day’s theme before arriving. But since today is the first day, everyone will be using the giant name tags to dress-up. While parents are filling out paperwork, ask the children to take the name tags (the shipping labels, the smaller normal name tags will be used the other days) and write their names on them. Encourage them to write big! They can also decorate them as time allows.

ANTICIPATE: CRAZY CRITTERS

Anticipate/Create Leader: 20 min

This is an energizing time for parents and kids to start engaging with the material that will be presented in the lesson. It’s intentionally designed to spark curiosity and cultivate a sense of awe and wonder about God. Encourage parents to stay and participate in this time if they’re dropping off their children.

Materials: Build an Animal printed pages, construction paper, glue, washable markers, scissors

Prepare: Before children arrive, cut out the animal shapes. Prepare a work area where children will be able to explore and create at their own pace. They’ll be using the materials to create animals. They might create a real animal using a full set of shapes for one animal, or they might create a new animal using pieces of different sets.

SUGGESTION: IF CHILDREN FINISH THE ANTICIPATE ACTIVITY EARLY, DESIGNATE ONE LEADER TO ENGAGE THEM IN A SIMPLE GAME LIKE SIMON SAYS OR DUCK-DUCK-GOOSE UNTIL THE REST OF THE GROUP IS FINISHED. FOR TODAY, ADJUST ANY EXTRA GAMES TO BE ANIMAL THEMED. FOR EXAMPLE IN SIMON SAYS HAVE THE KIDS MAKE ANIMAL SOUNDS AND MOVEMENTS AND IN DUCK-DUCK-GOOSE CHANGE THE WORDS TO BE LION-LION-ROAR OR DOG-DOG-BARK.

Relate: As the kids arrive and check in today, welcome them and direct them toward the Anticipate activity. This is primarily a chance for kids to meet and engage with one another as they participate in some side-by-side fun. Encourage leaders who aren't assisting with registration and check-in to take these first few moments to introduce themselves to the kids and families, making sure everyone is welcomed and feels the excitement!

Today we're going to hear about how God created everything, and how He has a plan for all of His creation! He was super creative when He made all of the animals and plants and stars and planets, and especially each of us! I don't know about you, but some of my favorite parts of God's creation are the animals. Let me hear what some of your favorite animals are. Have the kids take a few seconds to shout out their favorite animals. Well, right now we are going to create some animals out of these supplies! Be ready to share about your animal with some of your new friends later.

Let the children know they can use any of the supplies in their creations. Encourage them to be creative and have fun. Ask open-ended questions throughout the Anticipate time. **What kind of animal are you making? What is its name? Where does your animal live? Does your animal have a favorite food?**

CONNECT//GAMES: GOOD TO MEET YA!

Game Leader: 10 min

The Connect Games are designed for children to have fun while engaging with others. Use this time to be silly and help new kids feel comfortable by inviting them to participate.

Materials: none

Relate: Gather the kids together in a group. Explain that you are going to call out several things that the children might or might not have done before. (See activities below.) Designate two sides of the game area, a "Yes" and a "No" side. Everyone who has done the said activity should go to the "Yes" side while everyone who has not done the activity should go to the "No" side. Ask the kids to move quickly; decide if running is appropriate for your space and group. Once children have moved to the appropriate sides, take a second to recognize each group, and then ask them to move back toward the middle of the area. Upon meeting in the middle they must shake the hand of at least one person from the opposite side. (If there are lots of kids on one side and only a few on the other, the few kids will have to shake lots of hands.) When they shake hands, they should say, "Hello, my name is (child's name) ... Good to meet ya!" in their best exaggerated southern drawl. Remember this is a time to be silly. Before beginning, go around and shake the hands of as many of the kids as possible, giving them your best "Good to meet ya!".

Possible Questions:

Have you ever put your shirt on backwards?

Have you ever stubbed your toe?

Have you ever been on an airplane?

Have you ever been on a bus?

Have you ever put two different shoes on?

Have you ever jumped off of a diving board?

Have you ever eaten so much candy that your tummy hurt?

Have you ever had a pet?

CONNECT//SMALL GROUPS:

All Leaders: 15 min

VBS small groups are designed for children to laugh, play, and form new relationships in a smaller setting. Each day kids will engage in traditions and answer fun questions within their small group.

Materials: Rubber chicken

Prepare: Each leader will have a group of five to seven children. Site Leaders might consider dividing the small groups by age when possible.

Relate: As you're getting started today, take time to connect with the children in your small group. Find a place to sit in a circle. This time will be important for kids to get to know you as well as for you to know them. Be sure to begin by giving everyone a Big Welcome by name. Then, explain to the children that each day everyone in your small group will get a chance to pass around the rubber chicken and get to know each other a little better. If you'd like, your group can decide on a name for your chicken! There will be a Connect Question that you'll ask the kids each day. Pass the rubber chicken around the group and have each person answer the question.

Connect Question: Earlier today we had a chance to create some of our favorite animals. Take a moment and tell us about your creation. Is it a real animal or one you made up? What is your favorite thing about your animal?

After everyone answers the Connect Question, you can ask for prayer requests and pray together as a group.

SNACK BREAK:

All Leaders: 15 min

Snack Break is a time to find some shade and take a break. Spend some time eating together and building relationships with one another. These spontaneous conversations during Snack Break can be some of the best conversations all week.

Materials: cheese crackers (optional), juice boxes (optional)

Prepare: Depending on the budget, snacks can be handled in different ways. You might consider providing a small snack on the first day, and then asking parents to send their children with their own personal snacks the following days. This ensures that children with special dietary needs or restrictions are getting an appropriate snack, and it can also keep costs down. Another option to consider is actually asking parents to bring a grouping of something. For example, one parent might bring two dozen juice boxes and another parent might provide a big box of cheese crackers. If the church won't be providing a daily snack, Site Leaders should make use of one of these options instead of feeling pressured to front the cost and provide the snacks themselves.

ANNOUNCEMENTS:

Storyteller: 5 min

This is a time for children to hear about the missions project for the week and also hear about daily traditions and instructions on dress-up days. Kids can also be reminded about the Family Remember & Celebrate Event at the end of the week.

Missions Project: The Registration Leader can inform the Storyteller about what to announce, or the Registration Leader can do the announcement on his own.

Dress-up Days: (Tuesday) will be Big Hair Day! This can be interpreted as literal bigness, or simply big in style. Encourage them to be creative and have fun. Let them know that they'll get a chance to show off their big hair tomorrow!

Family Remember & Celebrate Event: Tell kids about the Family Event on Friday. Encourage them to invite their families!

CELEBRATE//LARGE GROUP:

Storyteller and optional Worship Leader: 20 min

Worship

*While worship at each site is optional, preschoolers engage through music and motions in their everyday lives and this is a great way to help them enter in to the large group time. One of the best things about preschoolers is that they are very forgiving. You don't have to have a great voice or be a brilliant dancer to lead little ones. If you have someone who is able and willing to be silly and have some fun with the kids, we highly recommend it

Prepare: Learn a few songs off of the CD provided for you by the church.

Relate: Engage the kids in worship through singing and dancing. Choose one or two songs to open with each day.

Mail Time

Each day children will receive mail in the mailbox you've been supplied with. Written on the mail is the week's Remember Verse from the Bible. It's important for children to associate the message written on the "mail" as words from the Bible, so be sure to have a Bible visible for reference.

Remember Verse: Jesus answered, "I am the way and the truth and the life. No one comes to the Father except through me." John 14:6

Materials: Bible, Remember Verse in an envelope

Prepare: Invite two children to come up front and help with MAIL TIME as Hider and Seeker.

Relate: The Hider retrieves the mail from the mailbox and hides it somewhere in the room while the Seeker closes her eyes. Meanwhile, the other children pay close attention to the hiding place. When the Hider is ready and returns to his seat, the Seeker attempts to find the mail using the Hot and Cold game. All the children can help the Seeker find the hidden mail by calling out "hot" or "cold" as clues. Once the Seeker finds the mail, the Host invites her to see what's inside. The Host reads the enclosed Remember Verse with the Seeker. Talk about the meaning of the verse while interacting with the children and other leaders onstage with you. Define any unfamiliar words for the children.

The Worship Leader/Storyteller should lead the large group in reciting the Remember Verse several times together using a variety of engaging methods. Using hand motions, different voices, varying the speed, and integrating characters are all great ways to help commit the Scripture to memory. For longer verses, approach the verse one section at a time, increasing what the children repeat back each time. It may be helpful to introduce some simple hand motions for the verse. If you do, include the Hider and Seeker in this time as helpers for demonstrating the hand motions. Having fun as children attempt to familiarize themselves with the verse will give context and make the Scripture more memorable. Treat this as a celebration—an exciting time of introducing your children to God's Word.

TBGS TREASURE

The Big God Story Treasure is a fun and interactive entrance point into God's story. Each day a new object which is connected to and sometimes used in THE BIG GOD STORY, is hidden in the treasure box. The Storyteller or Worship Leader will select a child volunteer to assist her with retrieving the item. Together as a group, the children will discover the identity of this object as they begin to ask questions from their observations and experiences.

Materials: Treasure Box, Day #1 item: plastic snake

Prepare: Invite a child volunteer to come up front and help the other kids discover the item in the treasure box.

Relate: Invite your child volunteer to “spy” on the item by peeking into The Big God Story Treasure Box. Have her whisper the identity of the item in your ear to ensure she knows what it is. Once you're sure the child knows the item, sit down facing the children. Lead the children in a form of the game 20 Questions. Children will guess what the object is by asking yes-or-no questions of your assistant (child). If the questioners or the questionee have trouble, ask some specific questions about color and shape to help guide them. (You may want to limit this time to four or five questions.) Once the children have finished guessing correctly, ask your assistant to retrieve the item from the Treasure Box and bring it to you. Thank your volunteer and encourage her to sit with her small group. Ask: **What did you find in the The Big God Story Treasure Box? Children will answer. Is this a real snake? That's right it's not! Let's find out what this item has to do with The Big God Story today. Do you know what time it is?** If you have kids from church in your group, they might be able to answer, but if not, direct them to repeat after you ... **It's time for The Big God Story!**

STORYTELLING

During this time, kids get to connect with God and others as they learn their Bible verse and experience The Big God Story through engaging Storytelling.

Scripture: Genesis 2–3; Adam and Eve—relationship broken & redemption promised

The Ponder Point: “The Big Plan”: *God Is Redeemer*

Materials: Bible, TBGS Image #1: Eden, twine, clothespins (2), rainbow yarn or crepe paper streamers in 5 colors, gold foil seal

Prepare Storytelling: Images from *The Big God Story* (written by Michelle Anthony, illustrated by Cory Godbey) will be used to create a storyboard throughout the week. At the end of the week, the kids will be able to look back on the storyboard and share The Big God Story as well as what they know about God.

Prepare by stringing your piece of twine between two secure objects. (The twine should be approximately 10 feet long. Allow for around 7 feet of space to hang the pictures.) Each day you will add another image to the twine. Use the clothespins to hang the images on the twine.

Additionally, to visually connect the parts of The Big God Story and the thread of redemption you will string your rainbow yarn or crepe paper streamers between the images. (The rainbow yarn and crepe paper should also be approximately 10 feet long.) You will attach the yarn to the images with the gold foil seals. If you have a larger group and are teaching in a larger space consider using the crepe paper option, instead of the rainbow yarn. The effect will be the same, but the crepe paper will have a bigger visual impact. If using the crepe paper, group several colorful streamers together to create a rainbow effect and drape them over the images. You can still use the gold foil seals to help secure them.

Storytelling:

Friends, I am so glad you all are here! This week we are going to have lots of fun as we learn about God and The Big God Story. We find The Big God Story in a special book called the Bible. (Hold up your Bible.) **During this time each day, we'll have the chance to hear parts of The Big God Story. It is the greatest story ever told! It's a story of adventure, excitement, and promise. It is all about God's love for us, and it is all true! But before we get started, let's take a moment to ask God to help us quiet our hearts and minds so we can hear what He wants to teach us today.** (Lead children in the Prayer of Release.)

The Prayer of Release is a time for children and leaders to pause and ask God to quiet their hearts and minds. Encourage kids and leaders to hold their hands out in front of their body as if releasing their worries and distractions. This posture of prayer helps prepare us to receive from the Holy Spirit.

The Big God Story begins before everyone and everything was created. (Open your Bible to Genesis to help the kids understand that, even when you're storytelling, the things you share are straight from the Bible.)

In the very beginning there was no earth. No stars. No sun. No water. No animals. No people. But God was there, and God began to create. He spoke the whole universe into existence, from the tiniest bug, to the biggest whale. I wonder what is the biggest animal you've ever seen? (Allow a few children to respond.) **Well, God created everything from the dust of the ground to the stars in the sky. Then God formed a man from the dust and breathed life into him. God called him Adam. Adam was different from all the rest of creation. Adam was made in the image of God!**

(Take TBGS Image #1: Eden, and hang it on the twine with 2 of the clothespins.) **Adam lived in the most beautiful place.** (Point to the picture.) **It was a place called the garden of Eden. The garden had trees that were full of delicious things to eat. What are some things you might like to eat from a garden?** (Allow a few children to respond.) **That all sounds yummy! In the garden of Eden there was one tree that God told Adam not to eat from. Can you show me a number one with your hands? Good job! We don't really know what this tree looked like, but we know God did not want Adam to eat its fruit.** (Reference the picture.) **God had already given Adam so many beautiful trees full of fruit to eat. This was the only one that was off-limits. God said that the cost for disobeying and eating from the tree would be the ultimate cost. The cost was death.**

So the man lived in the garden and went to work taking care of the plants and the animals. But God knew that it wasn't good for Adam to be alone. So God created a woman called Eve. This must have been such a wonderful life for the first people, Adam and Eve. They had a beautiful, perfect garden to live in. They knew no pain, no sadness, no fear. The Bible says God even walked around in the garden with them!

But sadly, something happened that changed all of this. Show me your sad faces (wait for children to show you). One day a snake came to Eve and convinced her not to listen to God. Remember, God had said that if the people ate from the tree that was off-limits, they would die. They wouldn't be able to live with God in the garden forever. The snake lied and told Eve that it would actually be ok to eat from that tree. Wait! Where did we see a snake? That's right, in The Big God Story Treasure Box! So Eve ate some of the fruit and shared it with Adam. Adam and Eve knew right away that they had made the wrong choice, and they were ashamed. They tried to hide from God because they knew that they had done something wrong. That's called sin. The Bible says that everyone sins.

Sometimes we sin, but God is always perfect. There is no one or anything like Him. Everything He does is good and right. When Adam and Eve sinned, they disobeyed God's words and had to leave the beautiful garden where they walked and talked with Him. They must have been so sad as they walked away. God never stopped loving them. He had a plan to fix the broken relationship between His people and Himself. A plan to make everything right again!

God promised to send a Savior to come and redeem us. What does redeem mean? (Pause.) It's a pretty big word. To redeem means to buy something back. Or, to give something that you have so that you can get something else. Jesus gave His life for us, so that He could pay the price of our sin. That was God's plan all along. He sent the Redeemer to pay for our sin, by dying in our place. Who is the Redeemer? That's right: Jesus. God sent His Son Jesus to redeem us from sin! For the rest of this week, we will hear all about God's big plan and His promise to send the Redeemer.

This rainbow yarn can help us remember that promise. Let's see if we can see the promise of redemption in all the parts of The Big God Story we hear this week. (Hold up the rainbow yarn or crepe paper and secure one end of it to the image with the seal. Let the remainder of the yarn hang down, as it will be used in the coming days.) We will see God keeping His promise to send a Redeemer in every part of The Big God Story, but it didn't happen right away. God's people had to wait. And we have to wait till tomorrow to hear the next part of the story too!

RESPOND//SMALL GROUPS:

All Leaders: 10 min

Respond is a time for children to engage in relationship, reflect on the lesson, and consider how God might want to change their lives. During Respond, help kids to have spiritual conversations, reflect on who God is in their lives, and explore what it means to have a personal relationship with Jesus.

Small Group Circle Questions:

Younger Children

- I wonder ... How do you think the garden looked and smelled?
- I wonder ... What do you think Adam and Eve talked to God about in the garden?
- I wonder ... How do you think God felt when Adam and Eve disobeyed Him?
- I wonder ... How do you think Adam and Eve felt when they left the garden?
- I wonder ... What is a redeemer?
- I wonder ... Who is the Redeemer, and what did He do for us?
- I wonder ... What is The Big God Story, and how can we be part of it?

SMALL GROUP FLIPBOOK:

Materials: The Big God Story Preschool flipbooks, pens/pencils, gallon sized sealable plastic bags

The Ponder Point: “The Big Plan”: *God Is Redeemer*

Remember Verse: Jesus answered, “I am the way and the truth and the life. No one comes to the Father except through me.” John 14:6

Relate: After discussing the questions above, pass out the small group flipbooks to each child. This is a chance for your group to discuss and review the Ponder Point and the Remember Verse for the day. Have the kids take some time to interact with the prompt in their booklet.

Prompt Day 1: Trace an outline of your hand in the box below. Did you know that your hands and your fingerprints are not like anyone else’s in the whole world?! God made you uniquely you, and He loves you just for being you! God sent Jesus to be your Redeemer. That is how much He loves you! Take a few minutes and write or draw on the tracing of your hand. Tell God how it makes you feel to know that He loves you that much.

If you have time, you can ask the kids if they’d like to share what they did in their books. Once everyone is done, collect the booklets and place them in the plastic bag to keep them together for tomorrow.

CREATE: BACKPACKS

Anticipate/Create Leader: 15 min

This is a time designed for kids to work individually or together to create a physical expression or remembrance of what they have learned during their time together.

Materials: canvas drawstring backpacks, fabric markers (these are permanent)

Prepare: Each child should have a canvas bag and a few markers for this activity.

Relate: Once the children are finished in their small groups, gather everyone back together for a time to Create. **In today’s part of The Big God Story we heard how God created everything, even us! He created us, He loves us, and He has a plan so we can be with Him forever. God is a creative God. Right now, we get a chance to be creative too!** Help the kids think of things they can draw or write on the bag to help them remember that God created them and loves

them so much that He has a plan for them to be with Him forever! Have the kids write their names on their bags. Remind the kids to bring their backpacks with them each day to carry their supplies home.

GAME TIME: ANIMAL RELAY

Game Leader: 20 min

Game time is designed to close out the day with kids playing together. It allows the kids to have fun, building greater relationships with the other kids and families in their community. If parents begin to arrive around this time, invite them to join in the closing game time.

Materials: Animal Cards, tape

Prepare: Tape off a start and finish line.

Relate: For this game, divide the children into 2 teams and have them line up on the taped start line. Explain to the kids that there are 10 different animal cards and when it's their turn, a leader will show them a card. They will have to act like that animal all the way to the other taped line and back again. When they get back, they will high-five the next person in line and go to the back of the line. The person who got high-fived will then take their turn. The goal is to move the whole team through the relay.

* There are several group games that you can play after the designated game. You might use some of the tape provided to make a game of hopscotch or play a simple game of Duck, Duck, Goose or Simon Says. These games will continue the fun and fill time for you if you are finding it hard to draw the game out for so long.

BLESS AND DISMISS:

Storyteller: 10 min

This is a time to pray over the kids before they leave. A blessing can be a portion of Scripture, a prayer of commission, or a word of encouragement. This will close the group's time together each day and will serve as the dismissal for the children. If parents begin to arrive around this time, invite them to participate in this special time.

Relate: As kids receive this blessing, tell them that they now have the opportunity to also be a blessing to others. Encourage them to freely give away to others the joy and love they have received from God today and throughout their lives. Encourage the kids to hold their hands in front of them, palms up. This posture is meant to symbolize a willingness of heart to respond to God's Holy Spirit to receive what God has for them. Invite them to remain in this posture as you bless them.

Read this Scripture and blessing over them. You may wish to repeat the verse several times

Jesus answered, "I am the way and the truth and the life. No one comes to the Father except through me." John 14:6

Blessing: Rejoice and praise God for the great promise He made. The Promise is Jesus!

During Dismiss, remember to:

- Have parents sign their children out.
- Hand out the Daily Take Home papers.
- Build relationships and get to know the parents.
- Remind everyone to come dressed for the next day's theme, Big Hair Day!
- Remind kids to bring their money for the Missions Project.
- Remind everyone about the Family Remember & Celebrate Event at the end of the week.

DAILY TEAM DEBRIEF:

Site Leader: 30 min

Team Debrief is a time for the site's team to come together to talk about the day. Site leaders should allow time for storytelling, affirmation, prayer, celebration, and planning for the next day. It's important for Site Leaders to be intentional with this time to build community within the team and to thank God for what He is doing at the site.

DAY 2

THE PONDER POINT: "THE BIG FAMILY": GOD IS A COVENANT KEEPER

REMEMBER VERSE: Jesus answered, "I am the way and the truth and the life. No one comes to the Father except through me." John 14:6

BIBLE LESSON: Abraham and God's people—redemption comes through the family line (Genesis 12, 15)

THEME FOR THE DAY: Big Hair Day

ACTIVITY	TIME	PERSON RESPONSIBLE
Prayer and Preparation Time	60 min	Site Leader
Registration and Check-In	20 min	Registration Leader
Anticipate	20 min	Anticipate/Create Leader
Connect//Games	10 min	Game Leader
Connect//Small Groups	15 min	All Leaders
Snack Break	15 min	All Leaders
Announcements	5 min	Storyteller
Celebrate//Large Group	20 min	Storyteller (and optional Worship Leader)
Respond//Small Groups	10 min	All Leaders
Create	15 min	Anticipate/Create Leader
Game Time	20 min	Game Leader
Lunch*	20 min	All Leaders
Bless and Dismiss	10 min	Storyteller
Team Debrief	30 min	Site Leader